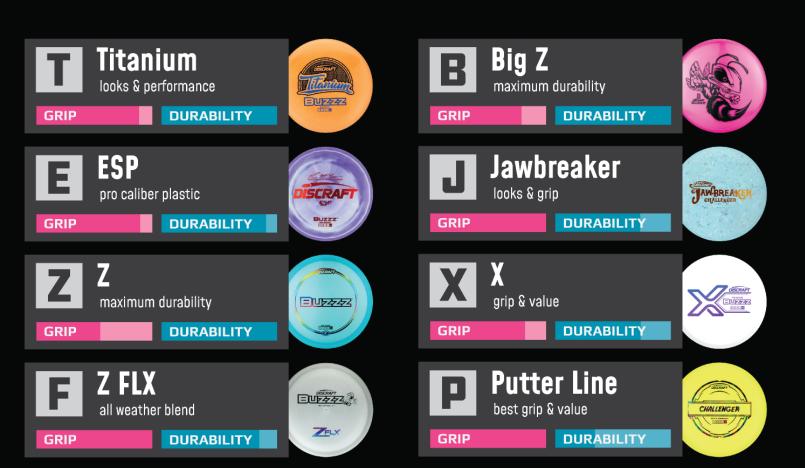
## STOCK PLASTIC BLENDS

**CHOOSE WHAT FITS YOUR NEEDS** 





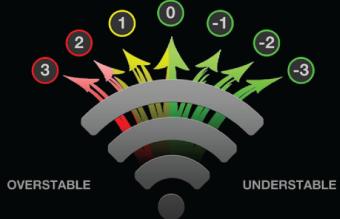
## STABILITY RATING

**DISCRAFT REFERENCE SYSTEM** 

The stability of a disc refers to a left or right track during its flight. A disc that flies straight when thrown flat and with enough spin has a 0 stability rating. The numbers 1 to 3 indicate an "overstable" disc that will pull or turn to the left (RHBH\*), with 1

being less turn and 3 being a hard turn.

\*All stability ratings are for Right Handed, Back Hand throws at moderate to high speed. The chart is reversed for left handed, back hand throws.





## FLIGHT NUMBERS MORE DETAILED FLIGHT SPECS

**SPEED** 

SPEED (range 1 to 14) High numbers indicate a faster disc with more distance potential, but may require more power to achieve full performance

GLIDE

GLIDE (range 1 to 6)

Indicates how well a disc will continue to stay aloft as it slows in flight. Higher numbers equal more glide and are easier to control.

TURN

TURN (range -5 to +1)

How easily a disc will turn over early in flight. (turn right for RHBH throwers). Discs rated +1 will resist turn the most, new players should use negatives

**FADE** 

FADE (range 0 to 5) Shows how hard a disc will curve near the end of flight (left for RHBH shots). A disc rated 5 will fade the hardest, 0 will finish straight

